






Oakland County Michigan Works! YOUNG PROFESSIONALS PROGRAM





Looking for a path to a rewarding career?

Oakland County Michigan Works! has several opportunities available for young adults between the ages of 18-24 who are interested in earning a **free industry recognized certification or participating in a local paid internship in a variety of fields.**

Exciting Program Benefits:

-  Free tuition for eligible participants
-  Paycheck for those who participate in an internship
-  Potential to earn up to \$1,100 in additional incentives if goals met

Our trained staff can help you:

-  Explore career and education options
-  Create a resume
-  Complete online job application(s)
-  Practice for job interview(s)

Get started by applying today at:
OakGov.com/OaklandNext

Once your application is received, an Oakland County Michigan Works! staff member will contact you within 48 hours. You can also contact your nearest Oakland County Michigan Works! service center (on back).



At Your Service

Monday-Friday, except state holidays

We encourage scheduled appointments

NOVI

31186 Beck Road
Novi, MI 48377

(248) 926-1820

OAK PARK

22180 Parklawn Street
Oak Park, MI 48237

(248) 691-8437

PONTIAC

1850 N. Perry Street
Pontiac, MI 48340

(248) 276-1777

SOUTHFIELD

21415 Civic Center Drive, Suite 116
Southfield, MI 48076

(248) 796-4580

TROY

550 Stephenson Highway, Suite 400
Troy, MI 48083

(248) 823-5101

WATERFORD

7500 Highland Road
Waterford, MI 48327

(248) 617-3600

OakGov.com/OaklandNext



@OaklandMIWorks



Oakland County Michigan Works!

*A Proud Partner of the American Job Center Network |
Equal Opportunity Employer/Program. Auxiliary aids and
services are available upon request to individuals with
disabilities. | Michigan Relay Center or 711 | Funded by:
David Coulter, Oakland County Executive, Oakland County
Workforce Development Board, Michigan Department of
Labor and Economic Opportunity*

