



## Disc Golf Rules and Game Play

1. Respect the park - don't litter.
2. Disc Golf is played like ball golf, using a flying disc. One stroke is counted each time the disc is thrown, and when a penalty is incurred. The winner is the golfer with the lowest score.
3. Tee throws must be completed within the designated tee areas.
4. After teeing off, the player whose disc is farthest from the hole always throws first. The player with the least amount of strokes on the previous hole is first to tee-off on the next hole.
5. Fairway throws must be made with the foot closest to the hole on the front edge of the lie where the last throw landed. The other foot may be no closer to the hole than the foot on this lie.
6. A run-up and normal follow-through, after release, is allowed more than 32 feet from the hole. Inside 32 feet, a player may not step past the point of his lie until after the disc thrown has landed.
7. A disc that comes to rest inside the basket or chains, constitutes successful completion of that hole. A disc that comes to rest on top of the basket does not.
8. Any disc that comes to rest more than 6 feet above the ground is considered unplayable. The disc must be thrown from the ground directly below the disc. One throw penalty.
9. A throw that lands out-of-bounds must be played from the point where the disc went out-of-bounds. One throw penalty.
10. Never throw until the players ahead of you are out of range, and until the area is completely clear of spectators and park guests.

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Distance	450'	322' L 217' S	288'	493' L 367' S	305'	309' L 240' S	192'	640' L 427' S	256'	254'	320'	189'	720' L 545' S	577' L 368' S	830' L 630' S	523' L 395' S	218'	640' L 301' S
Par	3	3 3	3	3 3	3	3 3	3	4 3	3	3	3	3	4 4	4 3	4 4	4 3	3	4 3